

Motivation

Gaussian process optimization (GP-Opt) is a successful class of algorithms to optimize a black-box function through sequential evaluations. However, for functions with continuous domains, GP-Opt has to rely on either a fixed discretization of the space, or the solution of a non-convex optimization subproblem at each evaluation. We introduce Ada-BKB (Adaptive Budgeted Kernelized Bandit), a no-regret GP-Opt algorithm with adaptive discretizations for functions on continuous domains, that provably runs in $O(T^2 d_{eff}^2)$.

Problem Setup

Given a compact $X \subset \mathbb{R}^d$ and a function $f : X \to \mathbb{R}$, we want to find $x^* \in \operatorname{argmax} f(x).$

Goal: to get small cumulative regret $R_T = \sum_{t=0} f(x^*) - f(x_t)$. **BUT**: only perturbed function values $y = f(x) + \epsilon$ $\epsilon \sim \mathcal{N}(0, \sigma^2)$ **Main assumption**: $f \in \mathcal{H}$ reproducing kernel Hilbert space (RKHS)

Background

BKB	
Given an discrete set X	, a kernel k and an RKHS ${\cal H}$.
2.0 1.5 1.0 0.5 0.0 -0.5 -1.0 -1.5 -2.0 0.00 0.25 0.50 0.75 1.00 1.25 1.50	At each time step • choose $x_t = \underset{x \in X}{\operatorname{argmax}}$ • observe $y_t = f(x_t)$ • update the upper be
With \tilde{u}_t defined as in equation of $\mathbf{Time\ complexity:}\ \mathcal{O}(\mathbf{Problem:}\ guarantees\ \mathbf{C})$	
Adaptive Disc	retizations
1.00	1.00
0.75	0.75 0.75 $x_{2,3}$
0.50- 0.25- x _{0,1}	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
0.00 0.2 0.4 0.6 0.8 1.0	$X_{2,1}$
The point $x_{h,i}$ indicates	the centroid of the partition $X_{h,i}$.
,	ure produces N partitions with cen
centroid $x_{h,i}$ is called pa	
	$x_{h,i} = parent(x_{h+1,i})$

Ada-BKB: Scalable Gaussian Process Optimization on Continuous Domains by Adaptive Discretizations

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Our Contribution

 $\times \tilde{u}_t(x)$ $+\epsilon_t$ oound *x*_{1,2} *x*_{1,3}

Given a centroid ntroids $x_{h+1,j}$. The

2 0.4 0.6 0.8 1.0

 \blacktriangleright a new GP optimization algorithm for continuous X: Ada + BKB new early-stopping condition and pruning rule theoretical guarantees on cumulative regret and computational time

Main Results

Cumulative Regret and Computational Time

Ada-BKB gets a cumulative regret,

 $R_T \leq \mathcal{O}\left(\sqrt{Td_{eff}}\right)$

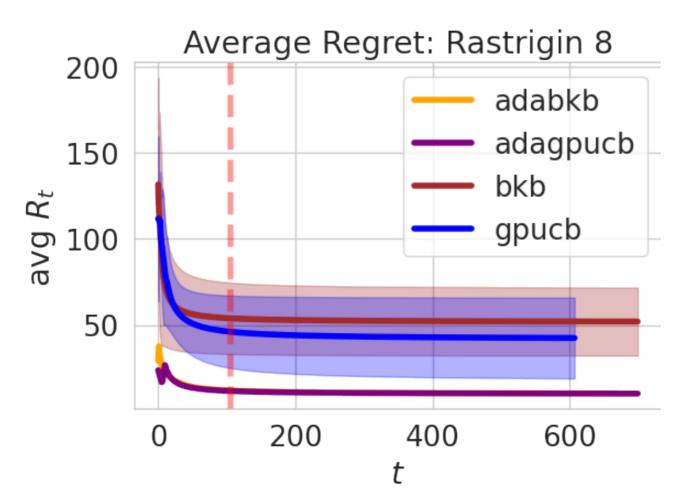
Ada-BKB has time complexity,

 $\mathcal{O}(T^2 c$

Other algorithms

Algorithm Computationa $\mathcal{O}(T^3A)$ GP-UCB $\mathcal{O}(TAd_{eff}^2)$ BKB AdaGP-UCB $\mathcal{O}(T^4(N-1)h_m)$ GP-ThreDS $\mathcal{O}(T^4)$

Experimental results



Left: average regret. Our algorithm obtain similar performance in average regret to AdaGP-UCB[2] but in less time. GP-UCB and BKB obtain worse regret because the offline discretizations don't contain a good suboptimal optimizer.

Right: computational savings. The red vertical line indicates that the early stopping condition is reached and we could interrupt the execution at that time step.

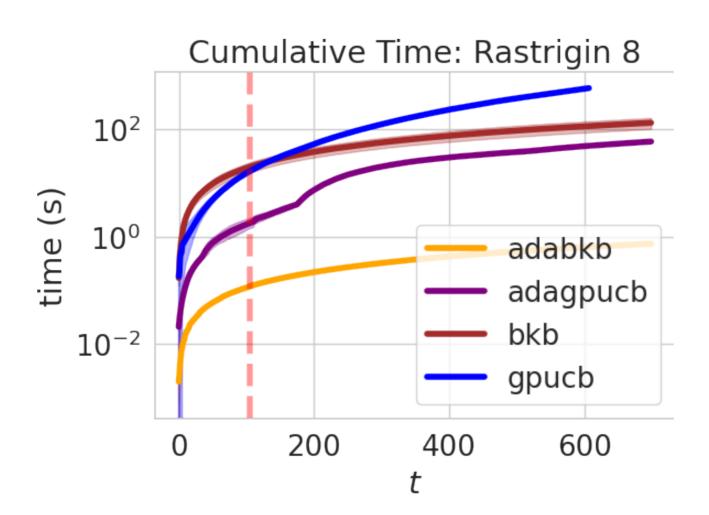
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$$\overline{})\log(T)\frac{N^{h_{max}}-1}{N-1}\right)$$

$$d_{eff}^2(T))$$

al Cost	Cumulative Regret
	$\mathcal{O}(\sqrt{T}\gamma_T)$
	$\mathcal{O}(\sqrt{T}\gamma_T \log(T))$
max)	$\mathcal{O}(\sqrt{T}\gamma_T)$
	$\mathcal{O}(\sqrt{T\gamma_T}\log^2 T)$



Ada-BKB

Algorithm Algorithm 1 Ada-BKB while $t \leq T$ do $x_{h,i} = \operatorname{argmax} I_t(x_i)$ if $\beta_t \tilde{\sigma}_{t-1}(x_{h,i}) \leq V_h$ and $h_t < h_{\max}$ then $L_{\tau+1} = (L_{\tau} \setminus \{x_{h,i}\}) \cup \mathsf{expand}(x_{h,i})$ else $y_t = f(x_{h,i}) + \epsilon_t$ (with ϵ_t noise) compute $ilde{\mu}_{t+1}, ilde{\sigma}_{t+1}, I^*_{t+1}$ $L_{\tau+1} = L_{\tau}$

t = t + 1 $L_{ au+1} = \mathsf{prune}(L_{ au})$ break au= au+1

where, for every *i* with $X_{h,i}$ partition and $\tilde{u}_t(x)$ $\tilde{\mu}_t(\mathbf{x})$ $\tilde{\sigma}_t(x)$

where $K_{i,i} = \tilde{k}(x_i, z)$

expansions.

Pruning rule & Early stopping

Let the highest lower confidence bound (LCB) be defined as

References

- 58:3250-3265, 05 2012.



Let $x_{0,1}$ be the centroid of the first partition, let $L_0 = \{x_{0,1}\}$ and let $\tau = 0$

if $|L_{\tau+1}| == 0$ or $L_{\tau+1} == \{x_{h_{\max},i}\}$ then

 $I_t(x_{h,i}) = \min\{\tilde{u}_t(x_{h,i}), \tilde{u}_t(\operatorname{parent}(x_{h,i}))\} + V_h \quad V_h \ge \sup_{x,x' \in X_{h,i}} |f(x) - f(x')|$

$$\begin{split} \tilde{\mu} &= \tilde{\mu}_t(x) + \tilde{\beta}_t \tilde{\sigma}_t(x) \ \tilde{\kappa}_t) = \tilde{k}(x, X_t) (\tilde{\kappa}_t + \lambda I)^{-1} y_t \ \tilde{\kappa}_t) = k(x, x) - \tilde{k}(x, X_t) (\tilde{\kappa}_t + \lambda I)^{-1} \tilde{k}(X_t, x) \ \tilde{\kappa}_t) = k(x, x) - \tilde{k}(x, X_t) (\tilde{\kappa}_t + \lambda I)^{-1} \tilde{k}(X_t, x) \ \tilde{\kappa}_t) \quad (1)$$

 $k_t(x, x') = k(x, S_t)K_{S_t}^{+}k(S_t, x')$

A threshold on the number of expansion h_{max} is introduced to avoid infinite

$$I_t^* = \max_{x \in X_t} \tilde{\mu}_t(x) - \tilde{\beta}_t \tilde{\sigma}_t(x).$$

After each iteration, the pruning rule deletes every $x \in L_{\tau}$ s.t.

$$x) < l_t^*$$

If after pruning $|L_{\tau}| = 0$ or $L_{\tau} = \{x_{h_{max},i}\}$ then we can interrupt the execution of the algorithm (early stopping).

^[1] Daniele Calandriello, Luigi Carratino, Alessandro Lazaric, Michal Valko, and Lorenzo Rosasco. In *Conference* on Learning Theory, pages 533–557. PMLR, 2019.

^[2] Shubhanshu Shekhar and Tara Javidi. *Electronic Journal of Statistics*, 12(2):3829 – 3874, 2018. [3] Niranjan Srinivas, Andreas Krause, Sham Kakade, and Matthias Seeger. Information-theoretic regret bounds for gaussian process optimization in the bandit setting. IEEE Transactions on Information Theory - TIT,